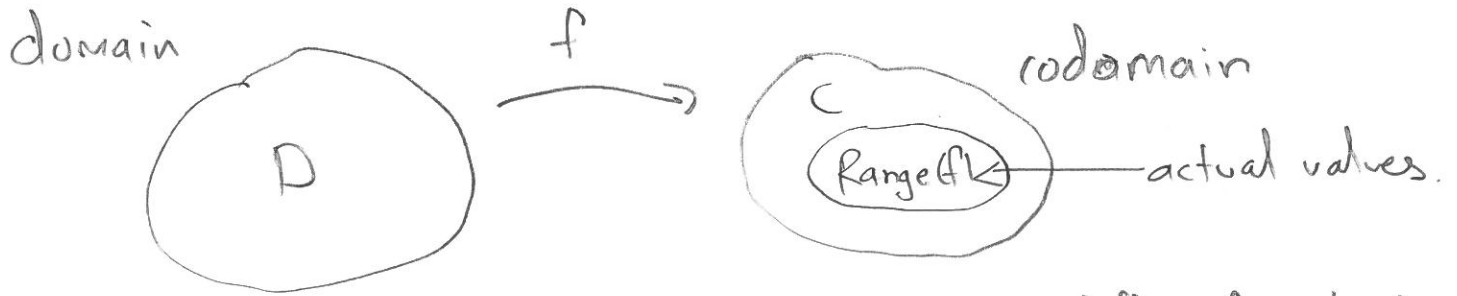


# Inverse functions. Use to undo or reverse a function

$1 = \tan(x)$  to solve for  $x$   
we must undo  $\tan$ .

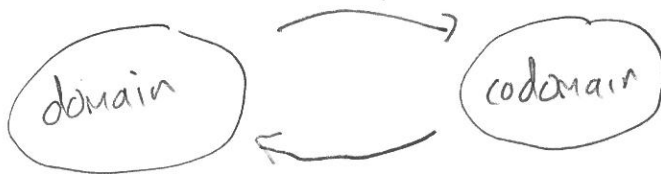
$3 = 10^x$  undo exponential.



$f$  one-to-one if different inputs give different outputs

$f$  onto

When  $f$  is BOTH one-to-one and onto, there is a reverse/inverse function  $f^{-1}$

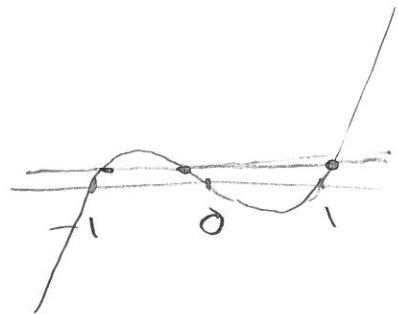


Two nonexamples

①  $f(x) = (x-1) \times (x+1)$

Domain =  $\mathbb{R}$

Codomain =  $\mathbb{R}$



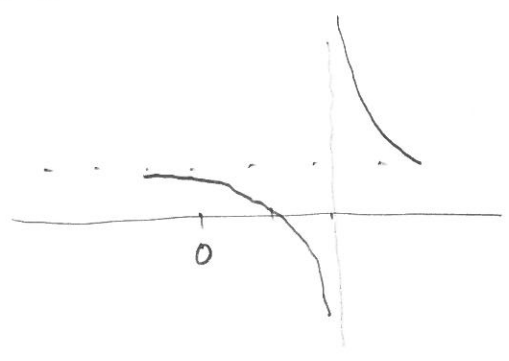
$\frac{1}{2} = (x-1) \times (x+1)$  3 different solutions  $r_1, r_2, r_3$

Not one-to-one. But is onto.

②  $g(x) = 1 + \frac{1}{x-2}$

Domain  $\{x \neq 2\}$

$g$  is one-to-one.

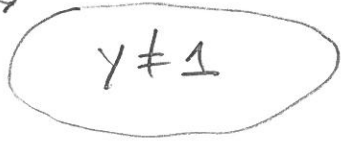
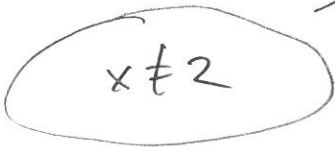


If we take codomain to be  $C = \mathbb{R}$ , then NOT onto.

$g$  never takes value 1. If we take codomain =  $\{y \neq 1\}$

then  $g$  is onto

$g(x) = 1 + \frac{1}{x-2}$

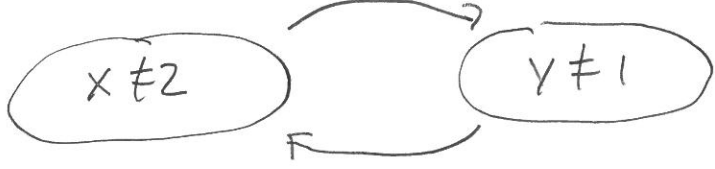


is one-to-one and onto. It has inverse.

$y = g(x) = 1 + \frac{1}{x-2}$  Solve for  $x$  in terms of  $y$ .

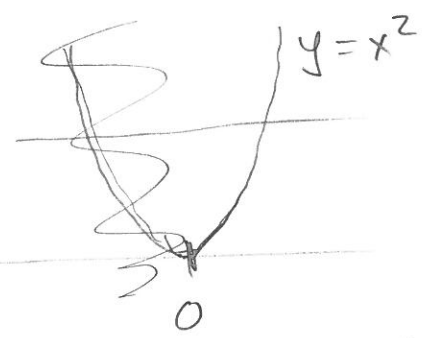
$y - 1 = \frac{1}{x-2}$  so  $(x-2) = \frac{1}{y-1}$

$g(x) = 1 + \frac{1}{x-2}$   $x = 2 + \frac{1}{y-1}$



$x = h(y) = 2 + \frac{1}{y-1}$

Example  $f(x) = x^2$

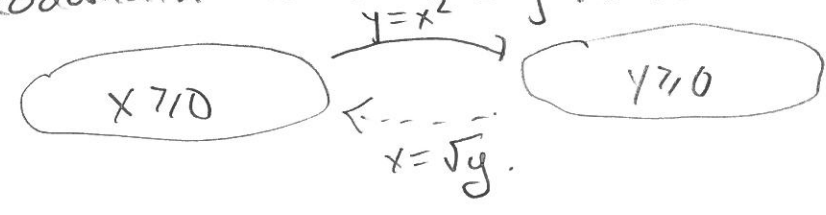


Take domain to be  $\mathbb{R}$ .  
then NOT one-to-one.

To have one-to-one we take domain  $\{x \geq 0\}$ .

Take codomain to be  $\mathbb{R}$ . Not onto.

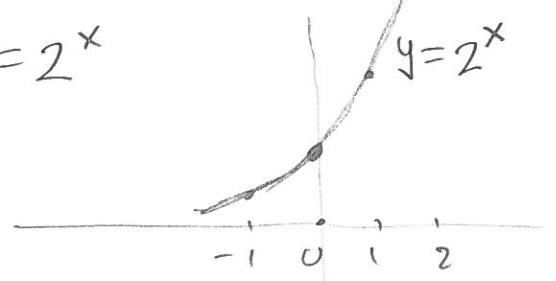
Change codomain to be  $\{y \geq 0\}$ .



one-to-one  
onto

# Exponentials and logarithms

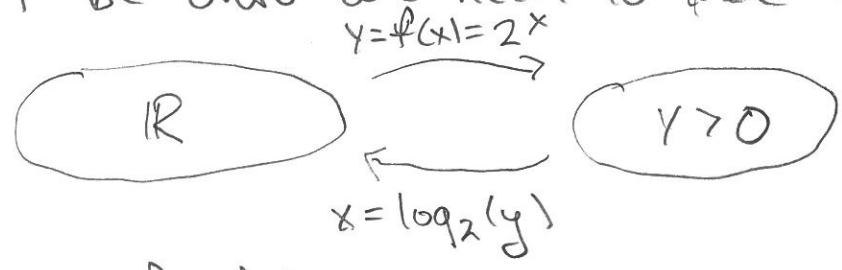
$$f(x) = 2^x$$



$x$	$2^x$
-1	1/2
0	1
1	2
2	4

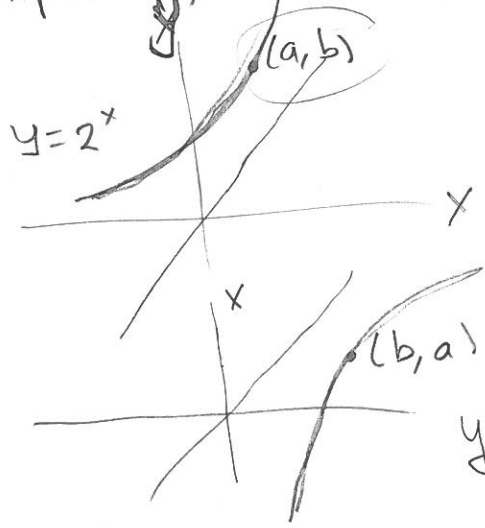
Domain is  $\mathbb{R}$ .  $f(x) = 2^x$  is one-to-one.

To have  $f$  be onto we need to take codomain  $\{y > 0\}$



## Graph of inverse function

For input  $a$ , we have  $(a, b = f(a))$  as graph point

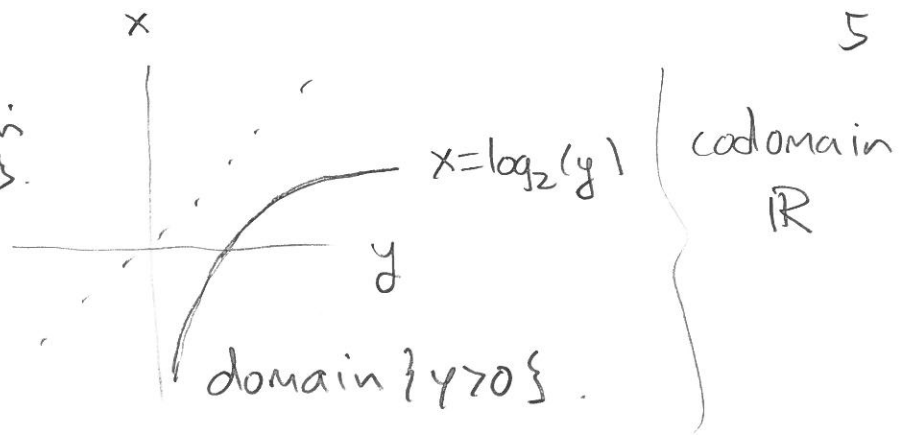
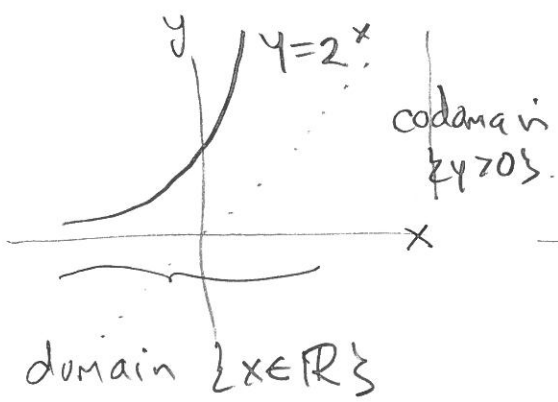


$$a \xrightarrow{f} b = f(a)$$

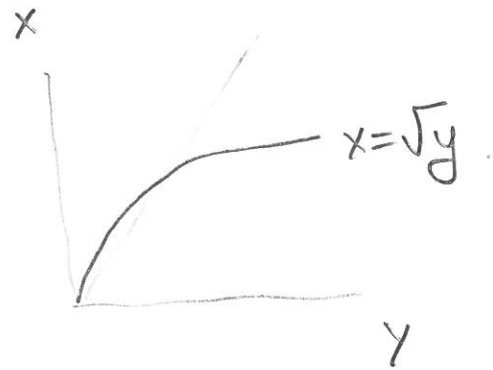
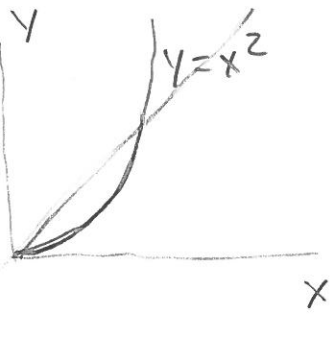
$$a \xleftarrow{\text{inverse}} b$$

so  $(b, a)$  is on graph of inverse.

Graph of inverse function obtain by flipping graph of function about  $45^\circ$  line,  $(a, b)$  becomes  $(b, a)$



Previous  $f(x) = x^2$



Important property of exponentials / logarithms.

$$b^{(r+s)} = b^r \cdot b^s$$

exponential of sum  $r+s$   
 equals product of exp of  $r$   
 and exp of  $s$ .

Say exponential changes sum to products.

Similar property for logarithm is

$$\log_b(u \cdot v) = \log_b(u) + \log_b(v)$$

Logarithm changes products to sums.

Property  $\log(uv) = \log(u) + \log(v)$  is 6  
basis for the wonderful mechanical invention  
called SLIDE RULE

logarithm discovered around 1600's

SLIDE RULES used to calculate for ~1700-1975

To multiply  $(2.54) \times (1.72) \doteq 4.38$

"                      "  
u                      v

$$\log(2.54) = 0.406$$

$$\log(1.72) = 0.236$$

$$(7.7)^{1/2} \quad \log(7.7), \quad \log(\sqrt{7.7}) = \frac{1}{2} \log(7.7).$$

$$\sqrt{7.7} = 2.77$$

$$(7.7)^{1/3} \doteq 1.97$$

WW Assign 2

#9  $f(x) = \sqrt{3 - e^{2x}}$   $e = 2.718281828 \dots$

Find domain, inverse, domain of inverse  
 (a) (b) (c)

(a)  $\sqrt{\quad}$  only allow input  $\geq 0$ , so we must have  
 $3 - e^{2x} \geq 0$ , so  $3 \geq e^{2x}$ .

$$\ln(3) \geq 2x$$

$$\frac{\ln(3)}{2} \geq x. \text{ domain}$$

(b)  $y = \sqrt{3 - e^{2x}}$  solve  $x$  in terms of  $y$ .

$$y^2 = 3 - e^{2x}$$

$$e^{2x} = 3 - y^2 \text{ so } 2x = \ln(3 - y^2)$$

$$x = \frac{1}{2} \ln(3 - y^2).$$

(c) domain of inverse?  $f(x) = \sqrt{3 - e^{2x}}$

output of  $\sqrt{\quad}$  is numbers  $\geq 0$ ,

so output of  $f$  is  $\geq 0$ . (so  $y \geq 0$ ).

Input to  $\ln(3 - y^2)$  need  $3 - y^2 > 0$  so  $(3 > y^2)$

This means  $0 \leq y < \sqrt{3}$ .