1. Each straight line intersects the boundary curve at most two times.

2. If a rectangle has at least one of its <u>vertical</u> sides intersecting the boundary curve, count it as a type X rectangle and record it with a corresponding rectangle on a <u>row</u> next to the x-axis.

3. If a rectangle has at least one of its <u>horizontal</u> sides intersecting the boundary curve, count it as a type Y rectangle and record it with a corresponding rectangle on a <u>column</u> next to the y-axis.

4. The total number of X and Y type rectangles are bounded by 2M and 2N respectively.

5. The total area of the 'error rectangles' is bounded by 2(M+N)(b-a)(d-c)/(MN).

