### Math2023

7-M

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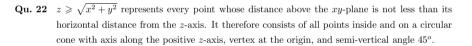
## Exercise 10.1

**Qu. 6** Let A = (1, 2, 3), B = (4, 0, 5) and C = (3, 6, 4), then

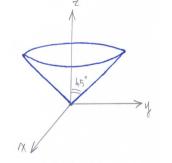
$$\begin{split} \|\mathbf{AB}\| &= \sqrt{3^2 + (-2)^2 + 2^2} = \sqrt{17} \\ \|\mathbf{AC}\| &= \sqrt{2^2 + 4^2 + 1^2} = \sqrt{21} \\ \|\mathbf{BC}\| &= \sqrt{(-1)^2 + 6^2 + (-1)^2} = \sqrt{38}. \end{split}$$

Since  $\|\mathbf{AB}\|^2 + \|\mathbf{AC}\|^2 = 17 + 21 = 38 = \|\mathbf{BC}\|^2$ , the triangle *ABC* has a right angle at *A*.

Qu. 14 z = x is a plane containing the y-axis and making 45° angles with the positive directions of the x- and z-axes.



Alternatively, the question will be much easier if we change the equation  $z \ge \sqrt{x^2 + y^2}$  in terms of cylindrical coord. Why!! (see §10.6)



$$\begin{aligned} & \mathbf{Qu. 2} \quad \text{If } \mathbf{u} = \mathbf{i} - \mathbf{j} \text{ and } \mathbf{v} = \mathbf{j} + 2 \, \mathbf{k}, \text{ then} \\ & (a) \quad \mathbf{u} + \mathbf{v} = \mathbf{i} + 2 \, \mathbf{k} \\ & \mathbf{u} - \mathbf{v} = \mathbf{i} - 2 \, \mathbf{j} - 2 \, \mathbf{k} \\ & 2 \mathbf{u} - 3 \mathbf{v} = 2 \, \mathbf{i} - 5 \, \mathbf{j} - 6 \, \mathbf{k}. \end{aligned} \\ & (b) \quad \|\mathbf{u}\| = \sqrt{2} \\ & \|\mathbf{v}\| = \sqrt{5}. \end{aligned} \\ & (c) \quad \widehat{\mathbf{u}} = (\mathbf{i} - \mathbf{j})/\sqrt{2} \\ & \widehat{\mathbf{v}} = (\mathbf{j} + 2 \, \mathbf{k})/\sqrt{5}. \end{aligned} \\ & (d) \quad \mathbf{u} \cdot \mathbf{v} = 0 - 1 + 0 = -1. \end{aligned} \\ & (e) \quad \theta = \cos^{-1}(\mathbf{u} \cdot \mathbf{v}/\|\mathbf{u}\| \|\mathbf{v}\|) = \cos^{-1}(1/\sqrt{10}) \simeq 108.4^o. \end{aligned} \\ & (f) \quad \text{The scalar projection of } \mathbf{u} \text{ on } \mathbf{v} = \mathbf{u} \cdot \widehat{\mathbf{v}} = -1/\sqrt{5}. \end{aligned}$$

Qu. 10  $v_{water} = 3i$ , i.e., the water flow from west to east.

If you row through the water with speed 5 in the direction making angle  $\theta$  west of north, then your velocity relative to the water will be

$$\mathbf{u} = -5\sin\theta\,\mathbf{i} + 5\cos\theta\,\mathbf{j}.$$

Therefore, your velocity relative to the land will be

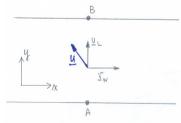
$$\mathbf{u}_L = \mathbf{u} + \mathbf{v}_{water}$$
$$= (3 - 5\sin\theta)\,\mathbf{i} + 5\cos\theta\,\mathbf{j}$$

To row directly from A to B (**j** direction only) choose  $\theta$  so that

 $3 - 5\sin\theta = 0 \qquad \Rightarrow \qquad \theta = 36.87^{\circ},$ 

then  $\mathbf{u}_L = 4 \mathbf{j}$ .

To row from A to B, head in the direction  $36.87^{\circ}$  west of north. The 0.5km crossing will be 0.5/4 = 0.125 of an hour = 7.5 minutes.



Qu. 27 (a)

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**Qu. 16** If  $\mathbf{u} = u_1 \mathbf{i} + u_2 \mathbf{j} + u_3 \mathbf{k}$ , then  $\cos \alpha = \frac{\mathbf{u} \cdot \mathbf{i}}{\|\mathbf{u}\|} = \frac{u_1}{\|\mathbf{u}\|}$ . Similarly,  $\cos \beta = \frac{u_2}{\|\mathbf{u}\|}$  and  $\cos \gamma = \frac{u_3}{\|\mathbf{u}\|}$ . Thus, the unit vector in the direction of  $\mathbf{u}$  is  $\widehat{\mathbf{u}} = \frac{\mathbf{u}}{\|\mathbf{u}\|} = \cos \alpha \, \mathbf{i} + \cos \beta \, \mathbf{j} + \cos \gamma \, \mathbf{k}$ ,

and so  $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = \|\widehat{\mathbf{u}}\|^2 = 1.$ 

- **Qu. 19** Since  $\mathbf{r} \mathbf{r}_1 = \lambda \mathbf{r}_1 + (1 \lambda)\mathbf{r}_2 \mathbf{r}_1 = (1 \lambda)(\mathbf{r}_1 \mathbf{r}_2)$ , therefore  $\mathbf{r} \mathbf{r}_1$  is parallel to  $\mathbf{r}_1 \mathbf{r}_2$ , that is, parallel to the line  $P_1P_2$ . Since  $P_1$  is on that line, so must P be on it. If  $\lambda = \frac{1}{2}$ , then  $\mathbf{r} = \frac{1}{2}(\mathbf{r}_1 + \mathbf{r}_2)$ , so P is midway between  $P_1$  and  $P_2$ . If  $\lambda = \frac{2}{3}$ , then  $\mathbf{r} = \frac{2}{3}\mathbf{r}_1 + \frac{1}{3}\mathbf{r}_2$ , so P is two-thirds of the way from  $P_2$  towards  $P_1$  along the line. If  $\lambda = -1$ , then  $\mathbf{r} = -\mathbf{r}_1 + 2\mathbf{r}_2 = \mathbf{r}_2 + (\mathbf{r}_2 - \mathbf{r}_1)$ , so P is such that  $P_2$  bisects the segment  $P_1P$ . If  $\lambda = 2$ , then  $\mathbf{r} = 2\mathbf{r}_1 - \mathbf{r}_2 = \mathbf{r}_1 + (\mathbf{r}_1 - \mathbf{r}_2)$ , so P is such that  $P_1$  bisects the segment  $P_2P$ .
- Qu. 20 If  $\mathbf{a} \neq \mathbf{0}$ , then  $\mathbf{a} \cdot \mathbf{r} = 0$  implies that the position vector  $\mathbf{r}$  is perpendicular to  $\mathbf{a}$ , i.e.

$$(a_1, a_2, a_3) \cdot (x, y, z) = 0$$
  
 $a_1x + a_2y + a_3z = 0.$ 

Thus the equation is satisfied by all points on the plane through the origin that is normal to **a**.

**Qu. 24** Note that  $\|\mathbf{u}\| = \|\mathbf{v}\| = \|\mathbf{w}\| = 3$ , a vector  $\mathbf{r} = (x, y, z)$  will make equal angle with all three if it has equal dot products with all three, that is, if

$$\begin{cases} \mathbf{u} \cdot \mathbf{r} = \mathbf{v} \cdot \mathbf{r} \\ \mathbf{u} \cdot \mathbf{r} = \mathbf{w} \cdot \mathbf{r} \end{cases}$$
$$\begin{cases} 2x + y - 2z = x + 2y - 2z \\ 2x + y - 2z = 2x - 2y + z \end{cases}$$
$$\begin{cases} x = y \\ y = z \end{cases}$$

i.e. x = y = z. Two unit vectors satisfying this condition are

$$\mathbf{r} = \pm \frac{1}{\sqrt{3}} (\mathbf{i} + \mathbf{j} + \mathbf{k}).$$

Homework 1

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$$\|\mathbf{u} + \mathbf{v}\|^{2} = (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v})$$
$$= \mathbf{u} \cdot \mathbf{u} + \mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v}$$
$$= \|\mathbf{u}\|^{2} + 2\mathbf{u} \cdot \mathbf{v} + \|\mathbf{v}\|^{2}$$

(b) If  $\theta$  is angle between **u** and **v**, then  $\cos \theta \leq 1$ , so

$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta \leq \|\mathbf{u}\| \|\mathbf{v}\|$$

(c)

$$\begin{split} \|\mathbf{u} + \mathbf{v}\|^2 &= \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 + 2\mathbf{u} \cdot \mathbf{v} \\ &\leq \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 + 2\|\mathbf{u}\| \|\mathbf{v}\| \\ &= (\|\mathbf{u}\| + \|\mathbf{v}\|)^2 \end{split}$$

Thus  $\|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$  (take +ve root only, why!)

Qu. 29 
$$\mathbf{u} = \frac{3}{5}\mathbf{i} + \frac{4}{5}\mathbf{j}, v = \frac{4}{5}\mathbf{i} - \frac{3}{5}\mathbf{j}, \mathbf{w} = \mathbf{k}.$$
  
(a)  $\|\mathbf{u}\| = \sqrt{\frac{9}{25} + \frac{16}{25}} = 1, \|\mathbf{v}\| = \sqrt{\frac{16}{25} + \frac{9}{25}} = 1, \|w\| = 1, \mathbf{u} \bullet \mathbf{v} = \frac{12}{25} - \frac{12}{25} = 0, \mathbf{u} \bullet \mathbf{w} = 0,$   
 $\mathbf{v} \bullet \mathbf{w} = 0.$   
(b) If  $\mathbf{r} = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$ , then  
 $(\mathbf{r} \bullet \mathbf{u})\mathbf{u} + (\mathbf{r} \bullet \mathbf{v})\mathbf{v} + (\mathbf{r} \bullet \mathbf{w})\mathbf{w}$ 

$$= \left(\frac{3}{5}x + \frac{4}{5}y\right) \left(\frac{3}{5}\mathbf{i} + \frac{4}{5}\mathbf{j}\right) + \left(\frac{4}{5}x - \frac{3}{5}y\right) \left(\frac{4}{5}\mathbf{i} - \frac{3}{5}\mathbf{j}\right) + z\mathbf{k}$$
$$= \frac{9x + 16x}{25}\mathbf{i} + \frac{16y + 9y}{25}\mathbf{j} + z\mathbf{k}$$
$$= x\mathbf{i} + y\mathbf{j} + z\mathbf{k} = \mathbf{r}.$$

**Qu. 33** Let  $||\mathbf{a}||^2 - 4rst = K^2$ , where K > 0. Now

$$\begin{aligned} \|\mathbf{a}\|^2 &= \mathbf{a} \cdot \mathbf{a} = (r \, \mathbf{x} + s \, \mathbf{y}) \cdot (r \, \mathbf{x} + s \, \mathbf{y}) \\ &= (r^2 \|\mathbf{x}\|^2 + s^2 \|\mathbf{y}\|^2 + 2rs \, \mathbf{x} \cdot \mathbf{y} \end{aligned}$$

$$K^{2} = \|\mathbf{a}\|^{2} - 4rs \mathbf{x} \cdot \mathbf{y}$$
$$= r^{2} \|\mathbf{x}\|^{2} + s^{2} \|\mathbf{y}\|^{2} - 2rs \mathbf{y} \cdot \mathbf{y}$$
$$= \|r \mathbf{x} - s \mathbf{y}\|^{2}.$$

Therefore  $r\mathbf{x} - s\mathbf{y} = K\hat{\mathbf{u}}$  for some unit vector  $\hat{\mathbf{u}}$ .

(1)

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Since  $r \mathbf{x} + s \mathbf{y} = \mathbf{a}$ , we have

 $(1) + (2) \qquad 2r \mathbf{x} = \mathbf{a} + K \widehat{\mathbf{u}}$ 

 $(2) - (1) \qquad 2s \mathbf{y} = \mathbf{a} - K \widehat{\mathbf{u}}.$ 

Thus

$$\mathbf{x} = \frac{\mathbf{a} + K\widehat{\mathbf{u}}}{2r}$$
$$\mathbf{y} = \frac{a - K\widehat{\mathbf{u}}}{2s},$$

where  $K = \sqrt{\|\mathbf{a}\|^2 - 4rst}$  and  $\hat{\mathbf{u}}$  is any unit vector.

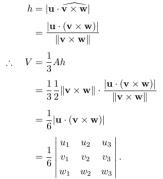
Note that the solution is not unique.

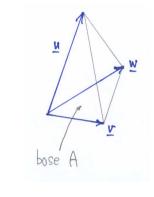
(2)

## Exercise 10.3

**Qu. 14** Base area  $A = \frac{1}{2} \| \mathbf{v} \times \mathbf{w} \|$ 

The altitude h of the tetrahedron is





**Qu. 20** If  $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = 0$  but  $\mathbf{v} \times \mathbf{w} \neq \mathbf{0}$ , i.e.  $\mathbf{v}$  is not parallel with  $\mathbf{w}$ . Therefore,  $\mathbf{v}$  and  $\mathbf{w}$  form the base vectors in the *vw*-plane, i.e. any vector in the *vw*-plane can be represented as a linear combination of  $\mathbf{v}$  and  $\mathbf{w}$ .

Moreover, since  $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = 0 \quad \Rightarrow \quad \mathbf{u} \perp \mathbf{v} \times \mathbf{w}$ , i.e.  $\mathbf{u}$  must be on the vw-plane. Therefore

 $\mathbf{u} = \lambda \mathbf{v} + \mu \mathbf{w}.$ 

**Qu. 26** Let  $\mathbf{x} = (x, y, z)$ , then

$$(-\mathbf{i} + 2\mathbf{j} + 3\mathbf{k}) \times \mathbf{x} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -1 & 2 & 3 \\ x & y & z \end{vmatrix}$$
  
=  $(2z - 3y)\mathbf{i} + (3x + z)\mathbf{j} - (y + 2x)\mathbf{k}$   
=  $\mathbf{i} + 5\mathbf{j} - 3\mathbf{k}$   
$$\therefore \begin{cases} 2z - 3y = 1 \\ 3x + z = 5 \\ y + 2x = 3 \end{cases}$$
(1)  
(2)  
(3)

From (1) and (2), we have y + 2x = 3, which is the same as (3), so the system is underdetermined.

Let x = t, y = 3 - 2t, z = 5 - 3t $\therefore$   $\mathbf{x} = t \mathbf{i} + (3 - 2t) \mathbf{j} + (5 - 3t) \mathbf{k}$ 

for any real number t.

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 $\begin{aligned} \mathbf{Qu. 28} \quad & \text{The equation } \mathbf{a}\times\mathbf{x}=\mathbf{b} \text{ can be solved for } \mathbf{x} \text{ if and only if } \mathbf{a} \bullet \mathbf{b}=0. \text{ (The "only if", why!!)}. \\ & \text{For the "if" part, observe that if } \mathbf{a} \bullet \mathbf{b}=0 \text{ and } \mathbf{x}_0=(\mathbf{b}\times\mathbf{a})/|\mathbf{a}|^2, \text{ then,} \end{aligned}$ 

$$\mathbf{a} \times \mathbf{x}_0 = \frac{1}{|a|^2} \mathbf{a} \times (\mathbf{b} \times \mathbf{a}) = \frac{(\mathbf{a} \bullet \mathbf{a})\mathbf{b} - (\mathbf{a} \bullet \mathbf{b})\mathbf{a}}{\|a\|^2} = \mathbf{b}.$$

The solution  $\mathbf{x}_0$  is not unique because any multiple of  $\mathbf{a}$  can be added to it and the result iwll still be a solution. If  $\mathbf{x} = \mathbf{x}_0 + t\mathbf{a}$ , then

$$\mathbf{a} \times \mathbf{x} = \mathbf{a} \times \mathbf{x}_0 + t \, \mathbf{a} \times \mathbf{a} = \mathbf{b} + \mathbf{0} = \mathbf{b}.$$

### Homework 1

Qu. 18 A line parallel to x + y = 0 and to x - y + 2z = 0 is parallel to the cross product of the normal vectors to these two planes, that is, to the vector

$$\mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 0 \\ 1 & -1 & 2 \end{vmatrix}$$
$$= 2(\mathbf{i} - \mathbf{j} - \mathbf{k}).$$

:. The required equation is (in vector form)

$$\mathbf{r} = \mathbf{r}_0 + \mathbf{v}t = (2+t)\mathbf{i} - (1+t)\mathbf{j} - (1+t)\mathbf{k}.$$

In scalar parametric form

$$x = 2 + t$$
,  $y = -(1 + t)$ ,  $z = -(1 + t)$ .

or in standard form

$$x - 2 = -(y + 1) = -(z + 1).$$

Qu. 28 First, we find the equation of the line as in Qu. 18

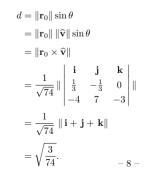
$$\mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 1 \\ 2 & -1 & -5 \end{vmatrix} = (-4, 7, -3).$$

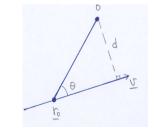
We need a point on this line: set z = 0, then we have

$$\begin{cases} x+y=0\\ 2x-y=1 \end{cases} \Rightarrow \begin{cases} x=\frac{1}{3}\\ y=-\frac{1}{3} \end{cases}$$

$$\therefore \quad \mathbf{r}_0 = \left(\frac{1}{3}, -\frac{1}{3}, 0\right).$$

.:. The required distance is





# Exercise 10.4

Qu. 8 (i) Find the pencil of planes: Since  $\mathbf{r}_0 = (-2, 0, -1)$  does not lie on x - 4y + 2z = -5, the required plane will have an equation of the form

 $2x + 3y - z + \lambda(x - 4y + 2z + 5) = 0$ 

for some  $\lambda$ . This plane passes through the point (-2, 0, -1) if

$$-4 + 1 + \lambda(y - z - 3) = 0 \qquad \Rightarrow \qquad \lambda = 3.$$

 $\therefore$  The required plane is 5x - 9y + 5z = -15.

(ii) Find three points on the required plane

$$2x + 3y - z = 0$$
 (1)  

$$x - 4y + 2z = -5$$
 (2)

 $2(1) + (2) \qquad \Rightarrow \qquad 5x + 2y = -5.$ 

 $\therefore$  Let x = 1, then y = -5 and z = -13 (point  $P_1$ ).

Also let x = -1, then y = 0 and z = -2 (point  $P_2$ ),

together with the given point  $P_3 = (-2, 0, -1)$ , we have three points, therefore the required plane is uniquely determined.

The normal vector of the plane

$$\mathbf{n} = \mathbf{P}_1 \mathbf{P}_2 \times \mathbf{P}_1 \mathbf{P}_3 = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -2 & 5 & 11 \\ -3 & 5 & 12 \end{vmatrix} = (5, -9, 5).$$

:. The required plane is

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0$$
  
(5, -9, 5) · (x + 2, y, z + 1) = 0  
∴ 5x - 9y + 5z = -15.

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